# Open Source Strategy

European Commission
DIGIT

# Agenda

Strategy

Factors affecting adoption

Removing barriers

Next iteration

#### 5 areas of OSS use at the EC



We use OSS in our Data Centre

Web servers

Application servers

Operating systems



We use OSS web and social tools to collaborate

Forums

Blogs

Content management



We use OSS on our desktop

**Browsers** 

File management

Media players



We use OSS tools and methods to develop software

Tools

Libraries

Collaboration



We provide software based on OSS license

Citizens' Initiative

**EUSurvey** 

JoinUp

#### **OSS Adoption levels**

5. Drive change

4. Global EC policy

3. Local policy

2. Ad hoc

1. No OSS

#### Different approaches

No strategy

**OSS first** 

**Equal treatment** 



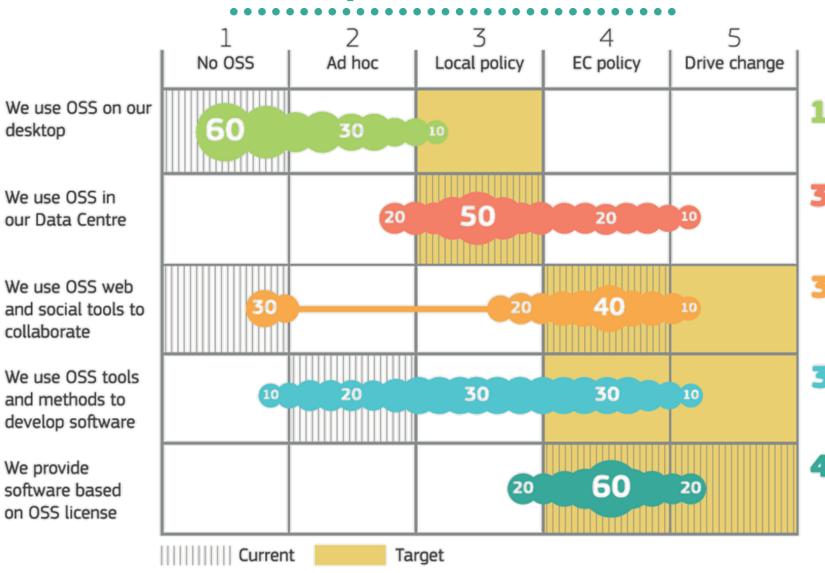


#### Adoption of OSS

desktop

collaborate

We provide



Proprietary desktop,

Local adoption and

Linux global policy

Dual policy for

external tools

Important usage of

software distributed

**OSS frameworks** 

and libraries

EC produced

on OSS

internal and

but OSS browser

and tools

#### Factors affecting adoption

Support

Skills

TCO

Features

Integration

Community

Legal

Security

#### Removing barriers

Acquire services

Present on the market

Cost of transition

Maturity

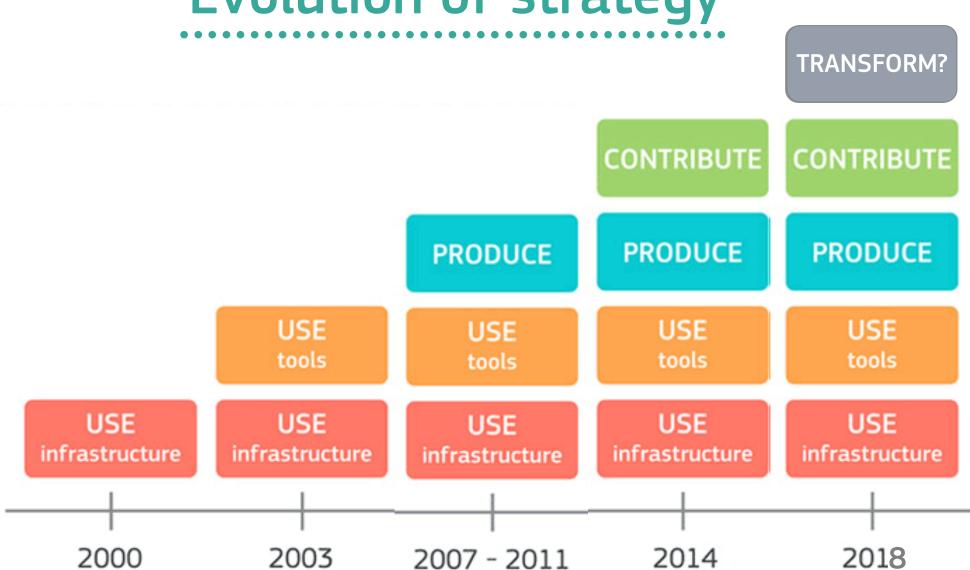
Acquire services

Contribute

Internal simplification

**EU-FOSSA** 

## **Evolution of strategy**



## New challenges

Mobile Social Cloud Big data IoT

#### **OSS for Digital Transformation**

Budget

**Innovation** 

Collective intelligence

Agility

Reuse